# Year 1 – Here Comes the Sun

Key Aim -

To compare past and current seasides

To state changes within living memory

# Key facts:

- Victorian era 1837-1901
- Bathing machines were used as changing facilities
- Beach entertainment contained Punch and Judy shows, donkey rides and sandcastle competitions
- Travel became easier to visit seaside towns due to the expansion of the train network

# Key Concepts and Skills:

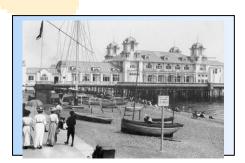
- Understand the changes made within living memory
- Compare the similarities and differences between modern day seasides and Victorian seasides including; entertainment, activities, clothing and travel
- Using a variety of sources to understand the history of seasides

# Key Vocabulary:

Victorian
Seaside
Pier
Promenade
Timeline
Bathing machine
Parasol

# Quality Texts to Inspire Us:

- Message in a Bottle by Matt Hunt
- Non-Fiction books linked to Victorian Seaside



## YEAR 1 Summer ii 2024

#### Outcome:

## Descriptive leaflet about a fictional island

### Hook:

Boom Whackers - Hakuna Matata

### As Readers, we will:

- · Read tricky words with greater fluency
- Continue to learn and apply phase 5 sounds
- Increase fluency in reading by blending in my head
- To be able to find answers to questions in the text

## As Writers, we will:

- Form all of my letters correctly
- Use capital letters and full stops with greater consistency
- Check my sentence makes sense
- Use adjectives to describe
- Begin to use 'and' to join sentences
- Begin to apply 'er' and 'est' endings to past tense words
- Include question marks and exclamation marks correctly

#### As Mathematicians, we will:

#### <u>Fluency</u>

• Understand composition of numbers up to 10

#### Number

• Understand place value of numbers within 100

#### <u>Measures</u>

- Learn the value of different coins
- Tell the time to o'clock and half past

#### Key Texts:

Message in a Bottle – Matt Hunt

Non-Fiction books linked to Victorian Seaside

Big Cat Books

#### Key Vocabulary:

- Suffix
- Exclamation mark
- Question mark
- Adjective

#### Must Haves:

• Reread my sentence

## Key Vocabulary:

- 1 more/1 less
- Place value
- Coin
- Pence
- Pound
- Time
- Second
- Minute
- Hour

#### As Scientists, we will:

- Understand where our food comes from
- Know that fruit is the part of a flowering plant that contains seeds
- Understand that some fruit and vegetables can be grown for food

## Key Vocabulary:

- Crops
- Fruit
- Vegetable
- Seed
- Farmer
- Plant
- Cook

#### As Historians we will:

- Identify key period features of Victorian seaside holidays
- See the similarities and differences between seaside holidays now and then
- Understand the reasons for going on holiday now and then
- Recognise the differences in clothing, beach activities and methods of travel

## Key Vocabulary:

- Victorian
- Edwardian
- Similarities
- Differences
- Past
- Then
- Now
- Period

#### As Designers and Artists, we will:

- Explore different collaging techniques
- Learn about the art of Giuseppe Arcimboldo
- Develop cutting skills using the claw and bridge methods
- To design, make and evaluate a fruit face

## Key Vocabulary:

- Collage
- Cut
- Bridge
- Claw
- Healthy

#### As Computer Technologists we will:

- Become more confident with the key features of a computer, including the mouse and keyboard
- Continue to practise our typing skills
- Be introduced to Clicker

## Key Vocabulary:

- Computer
- Keyboard
- Mouse
- Typing

#### In PE we will:

- Use varying speeds when running
- Know how to hop, travel and land safely on 2 feet
- Explore different methods of throwing
- Run with good balance and co-ordination
- Take part in Sports Week

## Key Vocabulary:

- Obstacle
- Relay
- Landing
- Balance
- Jog
- Sprint
- Speed

#### In **PSHE** we will:

- Learn about different jobs and the work people do
- Understand that different strengths and interests are needed for different jobs

## Key Vocabulary:

- Strength
- Interest
- Job

#### As Musicians, we will:

- Understand how to play drums with correct playing technique
- Maintain a steady beat, playing with a range of tempos and meters
- Copy simple rhythm and patterns

## Key Vocabulary:

- Rhythm
- Beat
- Boomwackers
- Drums